











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Average rating: 0 out of 5 stars, based on 0 reviews Current Price \$26.97 \$ 26.97 List List Price \$47.. Better bone up on your Objective-C before tackling this one Chapter 1: Cocoa: What is it? A Little History, Tools, Xcode, Interface Builder, gcc, gdb, Language, Objects, Classes, Methods, and Messages, Instance Variables, Pointers, Frameworks, Foundation Framework, AppKit Framework, Core Data, How to Read This Book, Typographical Conventions, Common Mistakes, How to Learn Chapter 2: Let's Get Started In Xcode, Create a New Project, Application, Tool, Bundle or Framework, The main() Function, main(), UIApplicationMain(), Nib file, In Interface Builder, The Library Window, The Blank Window, NSWindow, Lay Out the Interface, The Inspector, The Doc Window, First Responder, File's Owner, UIApplication, Create a Class, Header file (interface file), Implementation file, Outlets, Actions, NSTextField, Create an Instance, Make Connections, NSTextField, Back in Xcode, Types and Constants in Objective-C, id, BOOL, YES, NO, IBOutlet, IBAction, nil, Look at the Header File, #import, #include, @interface, Edit the Implementation File, random(), srand(), Build and Run, awakeFromNib, NSDate, Documentation, What Have You Done?, Main event loop, terminate: Chapter 3: Objective-C Creating and Using Instances, NSMutableArray, alloc, Pointers, init, Arguments, selector, addObject:, insertObject: atIndex:, NSNumber, Using Existing Classes, main(), NSAutoreleasePool, NSMutableArray, NSNumber, NSLog, printf(), Format string, description, NSString, stringWithUTF8String:, UTF8String:, Sending Messages to nil, NSObject, NSArray, NSMutableArray, and NSString, NSObject, init, alloc, description, isEqual:, NSArray, Immutable, count, objectAtIndex:, containsObject:, indexOfObject:, NSRange, NSMutableArray, mutableCopy, addObject:, addObjectFromArray:, insertObject: atIndex:, removeAllObjects:, removeObject:, removeObjectAtIndex:, NSRange, null, NSString, initWithFormat:, sprintf(), length, stringByAppendingString:, 'Inherits from' versus 'Uses' or 'Knows about', Composition, Creating Your Own Classes, Creating the LotteryEntry Class, LotteryEntry.. In other words, don't start here Start here or here I liked this book, although, to be honest, by the time I got to the end I was just typing the examples in without understanding what they were really doing.

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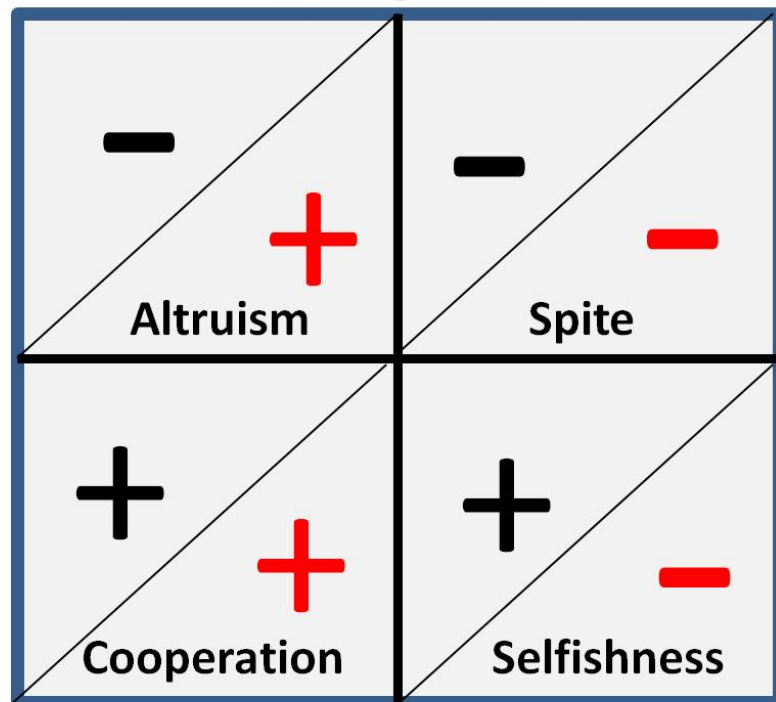
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